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Real-Time Applications and Embedded Systems

Instructor: Dr. Ahmad Afaneh

Q1. Select the most correct answer. Write down your final answers in the following table.  
(30 points)

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1	2	3	4	5	6
c	a	a	d	a	b

1) Marshalling in RPC is performed by

- a. Client code
- b. server code
- c. stubs
- d. all of the above

2) The Look up table can be used to store data in

- a. program memory
- b. data memory
- c. both program and data memories
- d. none of the above

3) The PIC memory architecture is based on the

- a. Harvard Architecture
- b. Von-Neuman Architecture
- c. both
- d. none of the above

4) In order to enable timer1 interrupt you should enable

- a. global interrupts
- b. peripheral interrupt
- c. Timer1 interrupt
- d. All of the above

5) If the external oscillator frequency is 4MHz most instructions on average will need

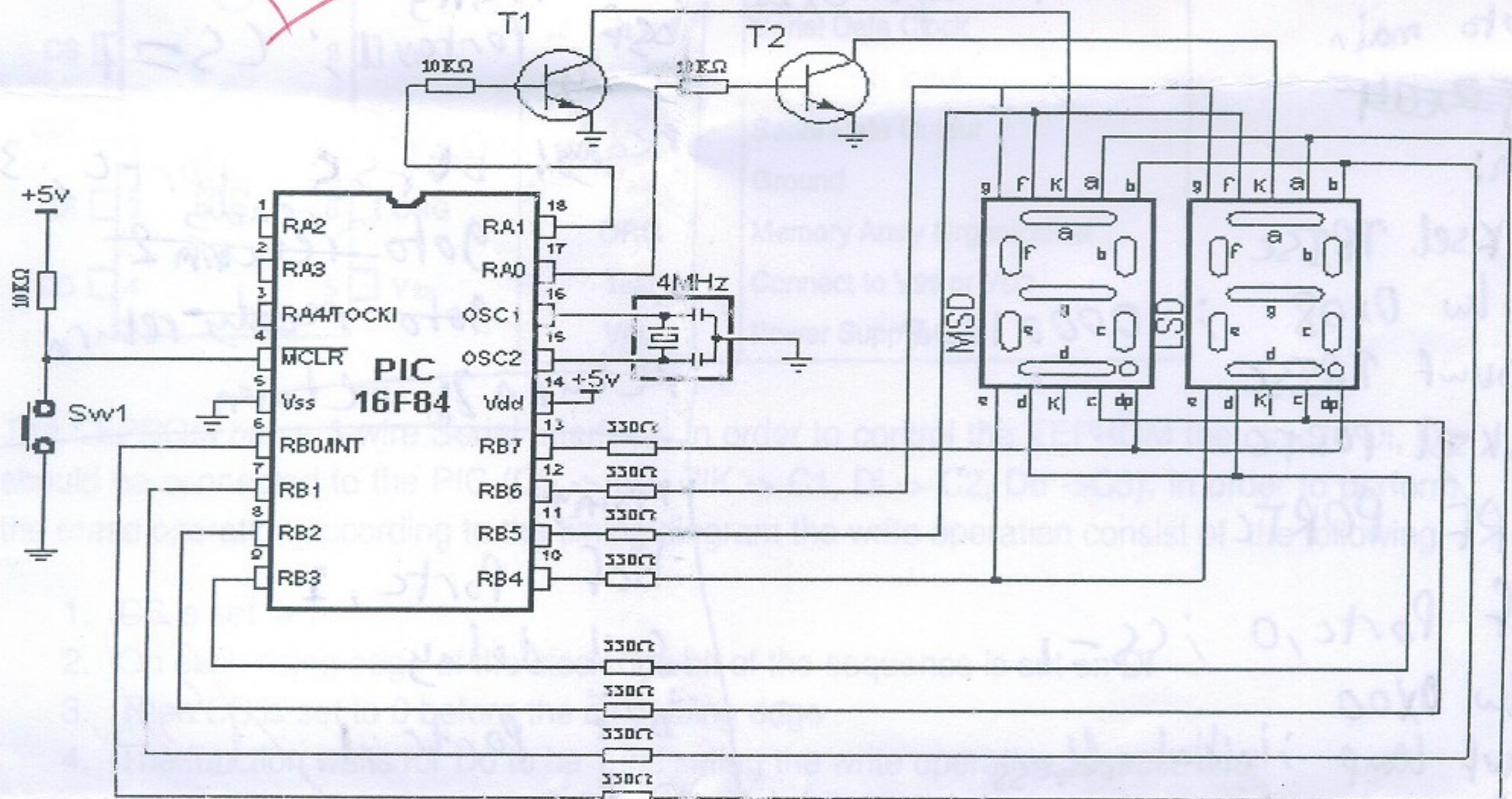
- a. 1 us
- b. 4 us
- c. 0.25 us
- d. 2 s

6) The 16f877 uses a

- a. 12 bit instructions
- b. 14 bit instructions
- c. 16 bit instructions
- d. all of the above

Q2. Using the following schematics write a function display number to display a two digit number on the 7 segment displays assume the number is written as BCD in W(e.g. 45 w=0100 0101 . use timer0 interrupt to implement the delay(35 points)

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PIC 16F877

```

-CONFIG 0x3f31
include "PIC16F877A.INC"
org 0x00
goto main
org 0x04
    
```

```

BCF INTCON, 2
RETIE
    
```

```

temp equ 0x20
num1 equ 0x21
num2 equ 0x22
key equ 0x23
main:
movwf temp ; store save initial value
movwf num1
movlw 0x0F
ANDWF temp, num1, 1 ; contains first digit
    
```

```

Banksel TRISA
movlw 0x00
movwf TRISA
Banksel TRISB
movlw 0x00
movwf TRISB
Banksel PortA
CLRF PortA
BSF PortA, 0 ; enable first 7 seg
movf num1, w
movwf key
call seven-seg
Banksel PortB
movwf PortB
movwf temp
Swapt temp, 0
movwf num2
movlw 0x0F
andwf num1, 1 ; contains second digit
call delay
Banksel PortA
BCF PortA, 0
BSF PortA, 1
movf num2, w
movwf key
    
```

```

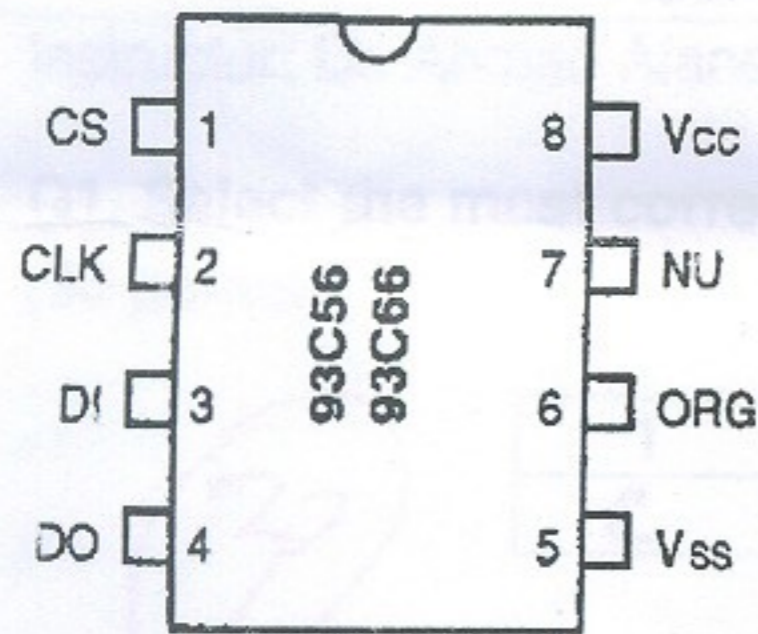
call seven-seg
Banksel PortB
movwf PortB

delay:
movlw 0x07
movwf OPTREG
movlw 0x0A0
movf INTCON
movlw D'61
Banksel TMRO
movwf TMRO

wait:
BTFSB
BTFSB INTCON, 2
goto wait
return

seven-seg:
movf key, w
addwf PCL, 0 ; 0
retlw '00011001' ; 9
    
```

Q2. Write a function to perform the write operation on the 93C56 - Serial EEPROM (40 points)



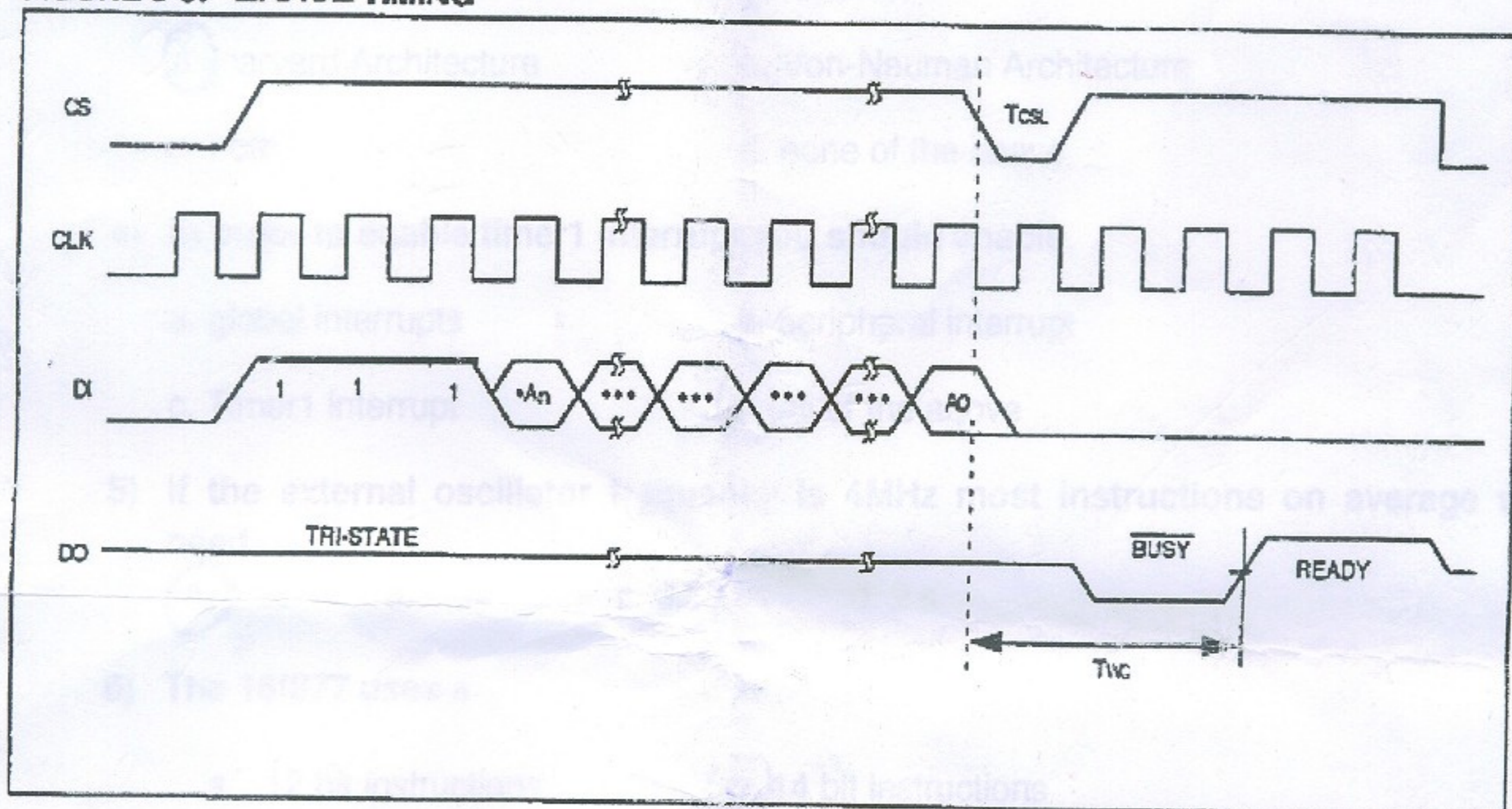
Name	Function
CS	Chip Select
CLK	Serial Data Clock
DI	Serial Data Input
DO	Serial Data Output
Vss	Ground
ORG	Memory Array Organization
Test	Connect to Vss or Vcc
Vcc	Power Supply +5V

The EEPROM has a 3-wire Serial Interface. In order to control the EEPROM the cs, clk, Di, Do should be connected to the PIC (CS -> C0, CLK -> C1, Di -> C2, Do -> C3). In order to perform the erase operation according to the timing diagram the write operation consist of the following

1. CS is set to 1
2. On each rising edge of the clock one bit of the sequence is set on DI
3. Then CS is set to 0 before the next rising edge
4. The function waits for Do to be 1 indicating the write operation is successful

The sequence for the erase operation  $111\langle 8 \text{ bit address } A7 \text{ to } A0 \rangle$

FIGURE 9-5: ERASE TIMING



Write a function to write the erase the whole EEPROM (0x00 to 0xFF)

Good Luck

# PIC 16F877

- Config 0x3731

include "PIC16F877A.INC"

temp equ 0x20

count equ 0x21

Org 0x00

goto main

Count2 equ 0x22

temp2 equ 0x23

~~Org 0x04~~

main:

BankSel TRISC

movlw 0x08 ; 00001000

BankSel TRISC

BankSel PORTC

CLRF PORTC

Bsf Portc, 0 ; CS = 1

movlw 0x00

movwf temp ; initial address

movlw 0xFF

movwf count ; number of addresses

write: call write-one-address

incf temp, 1

decfsz count, 1

goto write

goto end

write-one-address:

~~call rising~~

movlw 0x07

movwf count2

movlw 0x07

call rising rising ; rising edge

Command: call write-bit

call rising write-bit ; write one bit to D;

decfsz count2, 1 ; number of bits to be transferred

goto Command

movlw 0x08

movwf count2

movwf temp

movwf temp2

movwf temp, 0 ; address to be sent

address: call rising

~~movlw temp2~~ call write-bit

decfsz count2, 1

goto address

bcf Portc, 0 ; CS = 0

call rising

bsf Portc, 1 ; CS = 1

ready: Btfsc Portc, 3 ; if (D0)

goto ready

goto ready return

return2: return

rising:

bcf Portc, 1

call delay

bsf Portc, 1

return

write-bit: RLF

RLF temp2, 1 ; rotate write

BTFSC STATUS, C ; if (C = 0)

goto write-one

bcf Portc, 2 ; send 0

return

write-one: bsf Portc, 2 ; send 1

return

end: end